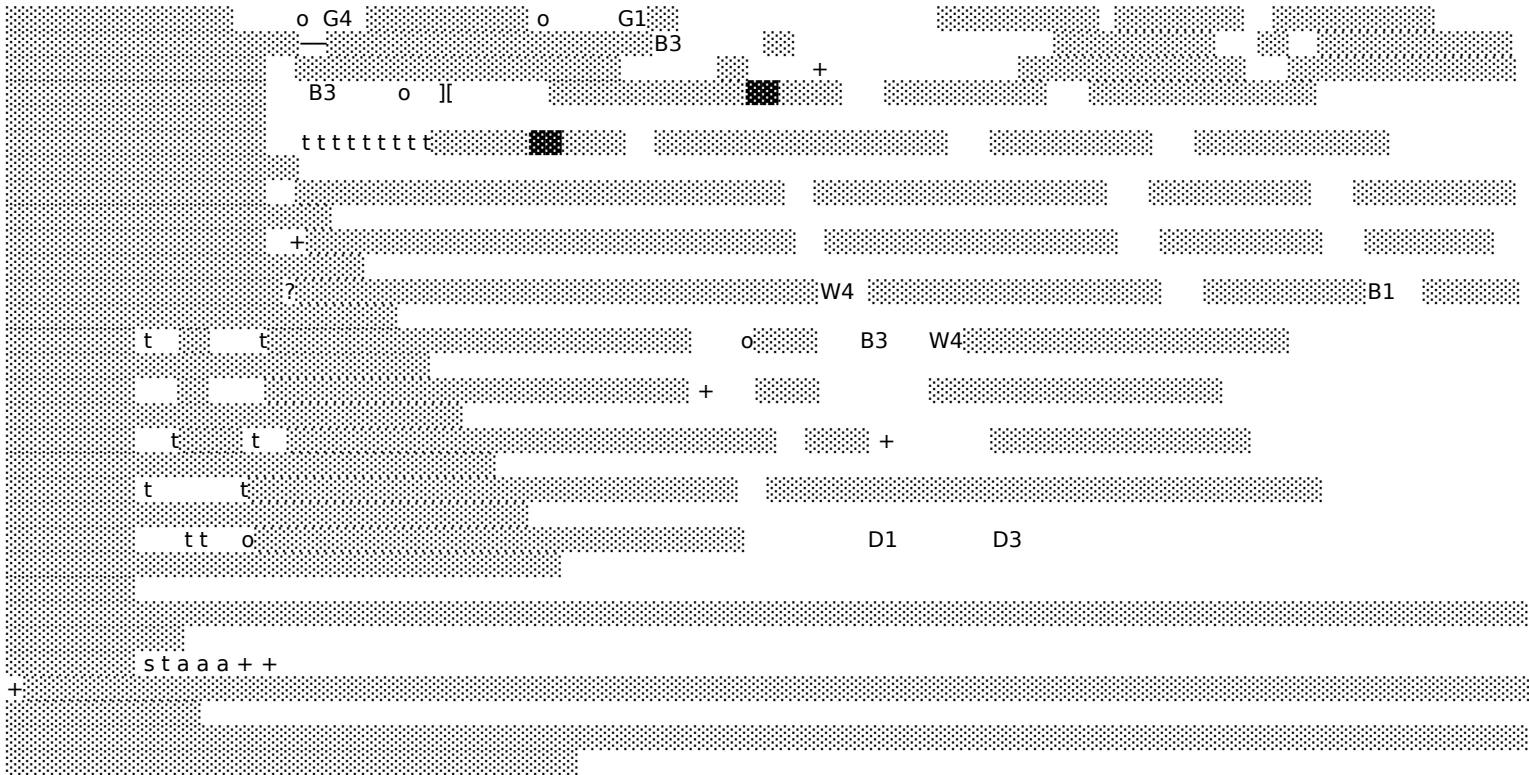


# Wolf6 Map3





= wall  
 = wall with decoration, sign, banner, picture, etc.  
 = elevator walls or entrance elevator  
 = locked door  
 <> = elevator door  
 o = object; table, lamp, well, bed, skeleton...etc.  
 a = ammunition  
 f = food  
 + = first aid  
 t = treasure  
 s = sphere  
 g = machine gun  
 c = The Big Gun!!!

yk, bk = yellow key; blue key  
 \* = starting position  
 ? = secret passage  
 x = dead guard  
 - and ]l = doors  
 G1,G3,G4 = Guards (levels 1,3,4)  
 B1,B3,B4 = Blue Officers  
 D1,D2,D3 = Dogs  
 W1,W3,W4 = White S.S. Officers  
 R1,R3,R4 = Robot Guards; the green ones from episode 2  
 P = Pacman ghosts  
 V = Floating Vampire Hitler  
 M = The Big Guy